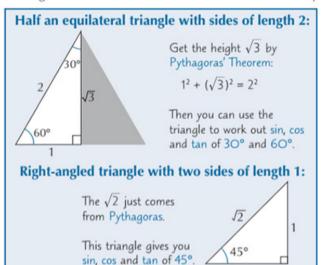
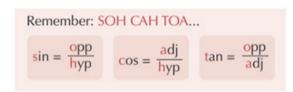
# Trig Functions and Graphs

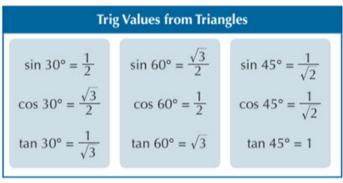
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#### Draw Triangles to remember sin, cos and tan of the Important Angles

You should know the values of sin, cos and tan at 30°, 60° and 45°. But to help you remember, you can draw these two triangles. It may seem a complicated way to learn a few numbers, but it does make it easier. Honest. The idea is you draw the triangles below, putting in their angles and side lengths. Then you can use them to work out trig values like sin 45° or cos 60° more accurately than a calculator (which only gives a few decimal places).







## Find angles from the Unit Circle

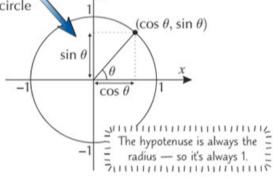
The unit circle is a circle with radius 1, centred on the origin. For any point on the unit circle, the coordinates are ( $\cos \theta$ ,  $\sin \theta$ ), where  $\theta$  is the angle measured from the **positive** x-axis in an **anticlockwise** direction. The points on the **axes** of the unit circle

give you the values of sin and cos of 0° and 90°. So at the point (1, 0):  $\cos 0^{\circ} = 1$ ,  $\sin 0^{\circ} = 0$ . And at the point (0, 1):  $\cos 90^{\circ} = 0$ ,  $\sin 90^{\circ} = 1$ .

The coordinates of a point on the unit circle, given to 3 s.f., are (0.788, 0.616). Find  $\theta$  to the nearest degree.

The point is on the unit circle, so you know that the coordinates are  $(\cos \theta, \sin \theta)$ . So  $\cos \theta = 0.788$  and  $\sin \theta = 0.616$ .

You only need one of these to find the value of  $\theta$ .  $\cos \theta = 0.788 \implies \theta = \cos^{-1}(0.788) = 38^{\circ}$  (to the nearest degree).



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They bounce up and down from -1 to 1 — they can <u>never</u> have a value outside this range.

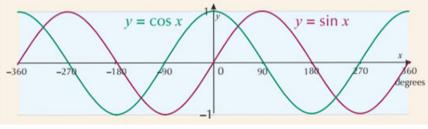
## sin x and cos x are always in the range -1 to 1

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$$\cos(x + 360^{\circ}) = \cos x$$

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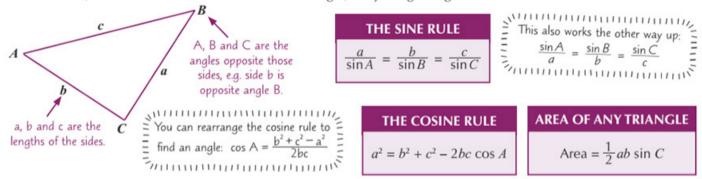
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## Trig Formulas and Identities

There are some more trig formulas you need to know for the exam. So here they are — learn them or you're seriously stuffed. Worse than an aubergine.

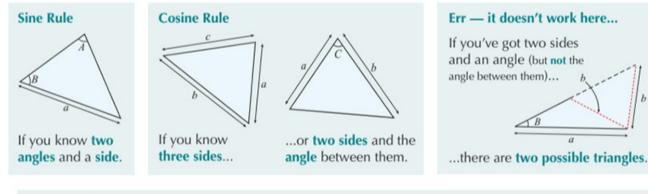
## The Sine Rule and Cosine Rule work for Any triangle

Remember, these three formulas work for ANY triangle, not just right-angled ones.

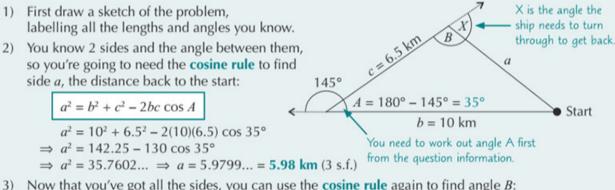


#### Sine Rule or Cosine Rule — which one is it...

To decide which of these two rules you need to use, look at what you already know about the triangle.



Example: A ship sails due West for 10 km before turning clockwise through an angle of 145° and sailing in a straight line for another 6.5 km. Find the shortest distance back to its starting point, and the angle it would need to turn through to get there.



3) Now that you've got all the sides, you can use the **cosine rule** again to find angle B:

$$\cos B = \frac{a^2 + c^2 - b^2}{2ac} \implies \cos B = \frac{35.7602... + 42.25 - 100}{2 \times 5.9799... \times 6.5}$$
$$\implies \cos B = \frac{-21.979...}{77.739...} = -0.2828...$$
$$\implies B = \cos^{-1} - 0.2828... = 106.43...^{\circ}$$

4) So the angle, X, that the ship needs to turn through is 180° – 106.43...° = 73.6° (1 d.p.)

You could use the sine rule to find angle B, but watch out if you do — any value of sin  $\theta$  in the range  $0 < \sin \theta < 1$ corresponds to two values of  $\theta$  between 0° and 180°. Your calculator will give you the acute angle for B, but in this case you actually want the obtuse angle instead.

## Trig Formulas and Identities

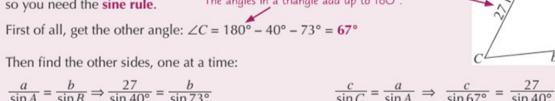
#### **Label** the **Angles** and **Sides** carefully when **Sketching** triangles

#### Example:

In the triangle ABC,  $A = 40^{\circ}$ , a = 27 m and  $B = 73^{\circ}$ . Find the missing angles and sides, and calculate the area of the triangle.

- Draw a quick sketch first don't worry if it's not deadly accurate, though.
- Make sure you put side a opposite angle A. You're given 2 angles and a side, so you need the sine rule.

  The angles in a triangle add up to 180°.
  - First of all, get the other angle:  $\angle C = 180^{\circ} 40^{\circ} 73^{\circ} = 67^{\circ}$



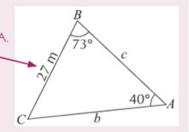
$$\frac{a}{\sin A} = \frac{b}{\sin B} \Rightarrow \frac{27}{\sin 40^{\circ}} = \frac{b}{\sin 73^{\circ}}$$

$$\Rightarrow b = \frac{\sin 73^{\circ}}{\sin 40^{\circ}} \times 27 = 40.169... = 40.2 \text{ m (1 d.p.)}$$
 
$$\Rightarrow c = \frac{\sin 67^{\circ}}{\sin 40^{\circ}} \times 27 = 38.665... = 38.7 \text{ m (1 d.p.)}$$

Now just use the formula to find its area: Area 
$$\triangle ABC = \frac{1}{2}ab \sin C$$

$$= \frac{1}{2} \times 27 \times 40.169... \times \sin 67^{\circ}$$

$$= 499.2 \text{ m}^{2} (1 \text{ d.p.})$$



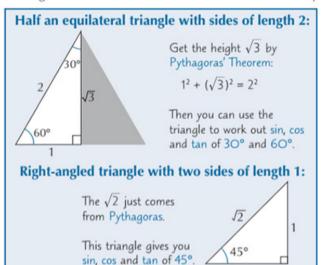
Use a more accurate value for b here, rather than the rounded value 40.2.

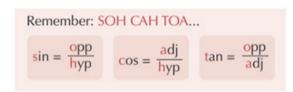
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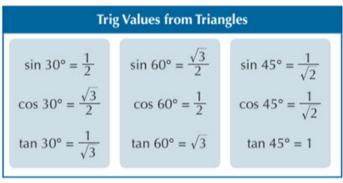
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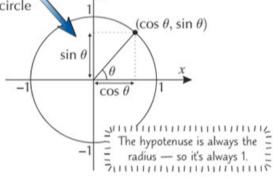
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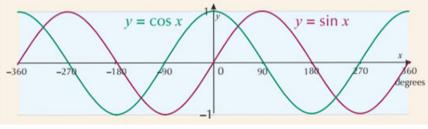
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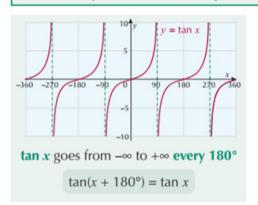
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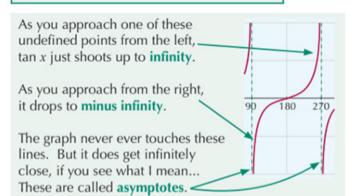
#### tan x can be Any Value at all

 $\tan x$  is different from  $\sin x$  or  $\cos x$ . It doesn't go up and down between -1 and 1 — it goes between  $-\infty$  and  $+\infty$ .

 $\tan x$  is also periodic — but with **period 180°** 



tan x is **undefined** at  $\pm 90^{\circ}$ ,  $\pm 270^{\circ}$ ,  $\pm 450^{\circ}$ ,...



The easiest way to sketch sin, cos or tan graphs is to plot the **important points** which happen every 90° (i.e. -180°, -90°, 0°, 90°, 180°, 270°, 360°...) and then just join the dots up.

#### There are 3 basic types of Transformed Trig Graph

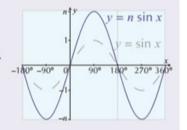
Transformed trigonometric graphs act just like the standard graph transformations on page 25.

#### $y = n \sin x$ — Vertical Stretch

If n > 1, the graph of  $y = \sin x$  is stretched vertically by a factor of n.

If 0 < n < 1, the graph is **squashed**.

And if n < 0, the graph is also **reflected** in the *x*-axis.



# $y = \sin (x + c)$ — Horizontal Translation $y = \sin (x + c)$ $y = \sin (x + c)$ $y = \sin (x + c)$ $y = \sin (x + c)$

For c > 0,  $\sin (x + c)$  is just  $\sin x$  translated c to the left.

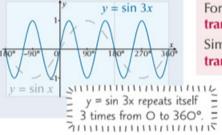
Similarly,  $\sin (x - c)$  is just  $\sin x$  **translated** c **to the right**.

#### $y = \sin nx$ — Horizontal Stretch

If n > 1, the graph of  $y = \sin x$  is squashed horizontally by a factor of n.  $-1\sqrt[n]{0}$ 

If 0 < n < 1, the graph is **stretched**.

And if n < 0, the graph is also **reflected** in the *y*-axis.



#### Practice Questions

- Q1 Write down the exact value of: a) cos 30°, b) sin 45°, c) tan 60°, d) sin 30°.
- Q2 Sketch: a)  $y = \frac{1}{2} \cos x$  for  $0^{\circ} \le x \le 360^{\circ}$ , b)  $y = \sin (x + 30^{\circ})$  for  $0 \le x \le 360$ , c)  $y = \tan 3x$  for  $0^{\circ} \le x \le 180^{\circ}$ .

#### **Exam Questions**

- Q1 The coordinates of a point on the unit circle are (0.914, -0.407), to 3 s.f. Find the angle measured in an anticlockwise direction, from the positive *x*-axis to the radius from the origin to (0.914, -0.407), to the nearest degree. [2 marks]
- Q2 a) Sketch, for  $0 \le x \le 360^\circ$ , the graph of  $y = \cos(x + 60^\circ)$ .
  - b) Write down all the values of x, for  $0 \le x \le 360^\circ$ , where  $\cos(x + 60^\circ) = 0$ .
- Q3 Sketch, for  $0 \le x \le 180^{\circ}$ , the graph of  $y = \sin 4x$ .

[2 marks] [2 marks]

[2 marks]

## Curling up on the sofa with 2 cos x — that's my idea of cosiness...

It's really really really really really important that you can draw and transform the trig graphs on these pages. Trust me.